

# Samantha Kosenski

samkosenski@gmail.com  
<http://www.samkanimation.com/>

Animator

San Diego, California

## SUMMARY

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Animator with experience in 2D and 3D character animation, illustration, character design and modeling, and storytelling. Excellent knowledge of motion and the principles of animation. Ability to work collaboratively, listen, and follow instructions.

## HIGHLIGHTS OF SKILLS

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- Excellence in self-organization, listening, following instructions, and eagerness to learn.
- Willingness to collaborate and work in groups.
- Extensive knowledge and experience in the following software: Autodesk Maya, Toon Boom Harmony, Adobe Photoshop, Adobe Illustrator, Adobe Animate.
- Exceptional skill in illustration, character design, 3D animation, 2D animation, 3D character modeling, and storytelling.
- Understanding of natural motion, anatomy, balance, and the principles of animation.
- Excellent attention to detail.

## EDUCATION

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### BFA in Animation

Monmouth University, West Long Branch, NJ

2013 – 2017

- Jacob Landau Award 2015 - Awarded by the Monmouth University Department of Art and Design for excellence in art and academic performance.
- Dean's List (2013 – 2014, Fall 2016)

## WORK EXPERIENCE

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### 2D Animation Intern

Imagination Vent, San Diego, CA

June 2016 – August 2016

- Responsibilities included creating storyboards and completing short animations using 2D animation software.

**Freelance Motion Graphics Artist**

**Madison Marquette, Asbury Park, NJ**

October 2016 – December 2016

- Contributed a short motion graphic/animation to be included in a compilation for a seasonal projection in Asbury Park Convention Hall.